

**TARGET, COURSE "C" 25-METER/  
1,000-INCH, reduced for 50-foot  
qualification firing.**

IPRINTI LAST NAME	FIRST NAME	MID INIT	GRADE
SSN		UNIT	



**SCORING**-target will be scored when all firing is completed. Score one point for each silhouette hit. A hit is any shot hole inside or touching any part of the silhouette or dotted line.

**ZEROING**-the center target is the zeroing target. At least 3 3-shot groups are fired to obtain a zero. Sight changes are to be made after firing each 3-shot group. Approx. 2 clicks of windage or elevation are required to move the strike of the bullet 1 block on the lighter target.

**250 METER BATTLESIGHT ZERO**-readjust sights to obtain shot groups that are centered on the appropriate X on the zeroing target. For the M 14 it is the X above the zeroing target and for the M 16 it is the X below the zeroing target.

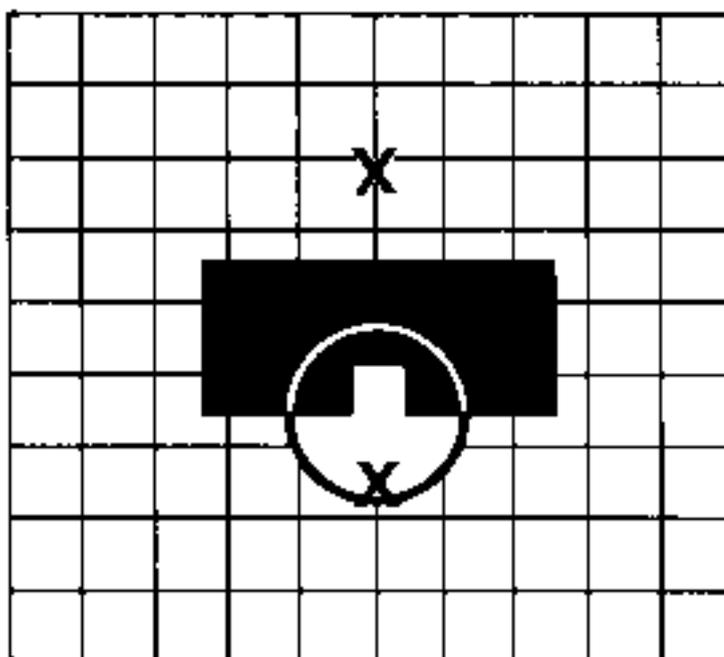
**CLASSIFICATION**  
Expert: 31 to 42  
Sharpshooter: 24 to 30  
Marksman: 11 to 23  
Unqualified: Below 11

**SLOW FIRE EXERCISES 4 rds  
in 4 min each position**

1. Prone supported
2. Prone position
3. Sitting
4. Squatting
5. Kneeling
6. Standing

**RAPID FIRE EXERCISES 9  
rds in 60 sec each position**

1. Standing to prone
2. Standing to sitting



TOTAL SCORE \_\_\_\_\_  
CLASSIFICATION (IC role One)  
EX SS MK UC

**SILHOUETTES 5, 6, 7 are to be used as  
Rapid Fire Targets. 3 shots are fired at  
each silhouette from each position of the  
2 Rapid Fire Exercises.**



SIGNATURE OF SCORER
SIGNATURE OF FIRER
SIGNATURE OF OFFICER